

Planning Map Legend

- A0** AIRPORT OPERATIONS
- AP** AIRPORT PROTECTION
- B1** BUSINESS 1
- B2** BUSINESS 2
- B3** BUSINESS 3
- B4** BUSINESS 4
- B5** BUSINESS 5
- B6** BUSINESS 6
- H** HOSPITAL
- I1** INDUSTRIAL 1
- I2** INDUSTRIAL 2
- I2A** INDUSTRIAL 2A
- I3** INDUSTRIAL 3
- I4** INDUSTRIAL 4
- O** OTATARA
- Res1** RESIDENTIAL 1
- Res1A** RESIDENTIAL 1A
- Res2** RESIDENTIAL 2
- Res3** RESIDENTIAL 3
- R** RURAL
- SP1** SEAPORT 1
- SP2** SEAPORT 2
- SM** SMELTER
- Coastal Marine Area
- Rivers
- Coastal Environment
- Outstanding Natural Features & Landscapes
- Unformed Roads
- High Value Soils
- Reserves with Reserve Management Plans
- Areas of Significant Indigenous Biodiversity
- Designations - refer Appendix IV
- Railway View Lines
- Entertainment Precinct
- Priority Redevelopment Precinct
- Registered Heritage Areas - refer Appendix II
- City Centre Heritage Precinct
- Grid Boundary
- Pedestrian Friendly Frontages
- Airport Approach & Transition Lines
- Airnoise Boundary (Designation 75)
- Outer Control Boundary
- Single Event Sound Exposure Boundary
- Inner Control Boundary (Port Noise)
- Dam
- District Boundary
- Railway
- National Grid Electricity Transmission Lines (110Kv or above)
- National Grid Structures
- Heritage Sites - refer Appendix II
- Archaeological Sites - refer Appendix II

Hazard Information Map Legend

- Riverine Inundation Level 1
- Riverine Inundation Level 2
- Riverine Inundation Level 2A
- Riverine Inundation Level 3
- 103 Floor Levels (Level 2)
- 103 Floor Levels (Level 2A)
- Areas Most at Risk from Sea Level Rise/Storm Surge Event
- Unformed Road
- Coastal Marine Area
- Rivers
- Grid Boundary
- Coastline Most Prone to Erosion
- Inland Extent of Coastal Sand Dunes
- 5m Contour (Urban, Derived)
- Dam
- Stopbank
- District Boundary
- Railway
- National Grid Electricity Transmission Lines (110Kv or above)
- National Grid Structures

NOTE:

Where a formed or unformed road, railway, waterway or other natural feature divides Zones, these features will have the zoning of the Zone with the lower noise limits under Rule 3.13.2